PARK AND RECREATION ADULT BASKETBALL 2024 MEN/WOMEN



THE PARK AND RECREATION DEPARTMENT HAS PREPARED THE FOLLOWING PROCEDURES, RULES AND REGULATIONS FOR THE PURPOSE OF LEAGUE PLANNING AND ORGANIZATION. MANAGERS SHOULD READ THIS HANDOUT CAREFULLY AND ALERT EACH TEAM MEMBER ON ALL RULES AND REGULATIONS.

1. **TEAM REGISTRATION**: STARTS 8:00 A.M. December 18th, 2023.

Teams will be registered on a first-come, first-serve basis. In order to secure one of the positions, team entrance fee (\$675.00) must accompany registration. We are unable to bill sponsors. Deadline for registration is FRIDAY, JANUARY 26th, 2024 or when the team limits are reached.

2. **FEES PER TEAM**: PAYABLE UPON REGISTRATION

Officials \$40.00 per game x 8.5 games	\$340.00
Equipment and gym usage fee	\$190.00
Scorekeeper/gym watcher fees	\$110.00
Administrative fee per team	\$35.00

TOTAL \$675.00

3. **SCHEDULE OF PLAY:**

The regular season is *tentatively* scheduled to start Monday February 5th, 2024. It is expected to run through March 14th, 2024 with a tournament to follow starting on Monday, March 18th. The games will be played on Monday, Tuesday, Wednesday, or Thursday nights. Requested nights cannot be guaranteed. The leagues will be assigned according to roster strength (teams and leagues may be adjusted during the season). A **seven** game league schedule will be played followed by a single elimination tournament (minimum one game).

4. **TOURNAMENT:**

A single elimination tournament will follow regular season play, beginning March 18th, 2024. Teams will be seeded according to win/loss record. Ties will be broken by results of common game during the season. If teams did not play, a flip of a coin will determine the seed. Tournament could start at a later date.

5. **ROSTER AND ELIGIBILITY:**

Each team registered **must have a roster** into the Park and Recreation Department or the Community Recreation Center no later than **Friday, January 26th, 2024**. Additions to the roster can be made up to 5:00 p.m. on **Friday, March 8th, 2024**. Players must be on the roster before he/she can participate. **Once a player participates on a team, he/she will not be allowed to play on another team without the approval of the league director.** A limit of twelve players per roster.

All players must be 18 years or older, no current college players or high school players allowed.

If a player has played college basketball or high school basketball during the 2023-2024 basketball season he/she will be ineligible to play this year. College JV and Redshirts can play.

Women will be allowed to play on men's teams and high school students are allowed to play but must be 18 years of age and not currently playing high school basketball.

If a team shows up with only 4 players to start the game and have an additional player or two to make 5/6 who is not on the roster (or is currently on another team's roster) will be up to the opposing team captain if they would want to play the game or take the forfeit. If the captain decides to play the game it will forfeit any right he has to contest the game afterwards and result of the game will be final. If the captain decides to accept the forfeit the officials will not be allowed to work the game and scorekeepers likewise. In a situation like this you must have 4 current roster players and only allowed one or two players who are not on the roster in order to field a team.

If a team has an issue with a player who they think is ineligible on the roster of the opposing team they must speak up and protest the game before the start of the game. Teams cannot just play the game and protest the game if they lose. Teams must speak up before the game so action can be taken. If a player jumps in during the game please notify the scorer's table so a note can be made that the game is under protest. Failure to do this will result in the game that was played final and the league director will not change the results of the outcome.

6. **GAME TIME AND RELATED MATTERS:**

Teams must have five (5) players ready to play 5 minutes after designated starting time or a forfeit will be called. If because of a delay, teams are to be ready to play after 5 minutes of warm-ups. Officials/gym watchers have the right to adjust the time if a delay occurred.

7. **UNIFORMS: REQUIRED**

Teams are required to have shirts colored alike with numbers on at least the back. Reversible shirts of opposing light and dark color are strongly recommended. TEAMS MUST BE UNIFORMED BY THEIR FIRST GAME.

PENALTY: Teams will not be allowed to play until uniformed properly. Due to past history, this rule requiring uniforms (alike colored shirts) will be enforced – No acceptable uniforms – No Play!

8. **GAME RULES:**

Montana High School rules will be followed in all leagues with the following additions: Game will consist of (2) 20-minute halves with running clock. There will be a 3- minute break at halftime. **Gym supervisor will have the option of shortening these periods if necessary**. The clock will stop the last minute of the first half and final two minutes of the game. In the second half the clock will stop **only** if the game is 15 points or closer. Overtime will be a two-minute period and if game is still tied, will go into sudden death. Each team will have two 30 second timeouts per half. First half timeouts do not carry over. Second half timeouts do **not** carry over into overtime. Each team will receive one timeout for overtime. No timeouts will carry over into sudden death and no additional timeouts will be received. 7 team fouls will be one and one and 10 team fouls will be double bonus for each half.

9. **PLAYER CONDUCT:**

Any player receiving a technical foul will be removed from the game for 10 minutes (call this a cool off session). After the ten minutes is up the player may return to the game (if the game has under ten minutes left and you receive a technical foul you will be out for the remainder of the game but the time will not carry over to your next game). If a second technical foul is received by the player, during the season or tournament; it will result in a minimum one game suspension. Additional technical fouls received by that player can result in suspension from further play. If a player receives two technical fouls or an ejection with a flagrant foul in a game has two minutes to leave the building premises. If the player does not comply the gym supervisor and officials can and will call the police to have you escorted out and the game will result in a forfeit. Flagrant, intentional unsportsmanlike conduct and other acts of unacceptable behavior will result in a minimum of a two game suspension up to ejection from further play for up to one year.

Any spectator that causes problems from the bench of a team will have a technical foul assessed to their team with a \$40.00 fine included. The team will be allowed to finish the current game but must pay before their next game in order to play.

Also any player or spectator who has consumed alcohol is subject to removal from the gym Teams are responsible for their spectators. Use of tobacco is prohibited in gyms and on School District property.

Hanging on the rims is not allowed in any of the gyms. Players can be ejected from the game and may result in further suspension.

The referee's are there to officiate the game and make it a positive experience for the players. Remember that this is a recreational basketball league.

10. **CHILDREN**:

Children must be accompanied by parents. If the parent is a player, **children are expected to be seated** throughout the entire contest. Spectators are also asked to keep children seated. The gym supervisor is the game timer as well and does not have time to monitor the player's/spectator's children.

11. **GENERAL RULES:**

- 1. No smoking anywhere in the building. Players and teams subject to removal
- 2. When parking, please do not block the driveways or park in restricted zones. Park in the school parking lot when possible.
- 3. Secure all valuables before leaving the gym. The Park and Recreation Department and the Great Falls School District are not responsible for lost or stolen valuables and other personal belongings.
- 4. Leave the building through the same entrance that you entered. Wandering through the school halls is not permitted

12. GAME CANCELLATIONS:

Managers are asked to call the Park and Recreation Department or Community Recreation Center by 4:00 PM of game day if your team cannot make the game. This will give us plenty of time to notify the other team, scorekeepers, and officials that the game has been cancelled. **These** games will not be made up and will be counted as a forfeit. If the Park and Recreation Department is forced to cancel a contest due to a conflict of schedule, etc., the game will be rescheduled. *If a team decides to no show and not notify of the forfeit they will be charged with a \$40.00 fine that will have to be paid before they can play their next game.

A team that forfeits two games will be removed from the league with no refund of registration fees.

DATES TO REMEMBER:

December 18 Opening registration

January 26 Deadline for registration **or when team limit has been met**

February 5 Tentative starting date

March 8 No player additions after this date. **Final roster is due!**

March 18 Tentative starting date of the single elimination tournament.

The above dates are tentative and are subject to change at the discretion of the Park and Recreation Department.

Jerry Jordan Community Recreation Programs Coordinator 727-6099